

# APPLICATIONS OF THE HYPER-POWER METHOD FOR COMPUTING MATRIX PRODUCTS

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We introduce representations for  $\{1, 2, 3\}$ ,  $\{1, 2, 4\}$ -inverses in terms of matrix products involving the MOORE-PENROSE inverse. We also use representations of  $\{2, 3\}$  and  $\{2, 4\}$ -inverses of a prescribed rank, introduced in [6] and [9]. These representations can be computed by means of the modification of the hyper-power iterative process which is used in computing matrix products involving the MOORE-PENROSE inverse, introduced in [8]. Introduced methods have arbitrary high orders  $q \geq 2$ . A few comparisons with the known modification of the hyper-power method from [17] are presented.

## 1. INTRODUCTION

Let  $\mathbb{C}^n$  be the  $n$ -dimensional complex vector space,  $\mathbb{C}^{m \times n}$  the set of  $m \times n$  complex matrices, and  $\mathbb{C}_r^{m \times n} = \{X \in \mathbb{C}^{m \times n} : \text{rank}(X) = r\}$ . We use  $\mathcal{N}(A)$  to denote the kernel and  $\mathcal{R}(A)$  to denote the range of  $A$ , and  $\rho(A)$  to denote the spectral radius of  $A$ . If  $A \in \mathbb{C}^{n \times n}$  and  $L, M$  are complementary subspaces of  $\mathbb{C}^n$ , then  $P_{L,M}$  denotes the projector on  $L$  along  $M$ .

For any  $A \in \mathbb{C}^{m \times n}$  PENROSE defined the following equations in  $X$ :

$$(1) AXA = A, \quad (2) XAX = X, \quad (3) (AX)^* = AX, \quad (4) (XA)^* = XA.$$

For a subset  $\mathcal{S}$  of the set  $\{1, 2, 3, 4\}$  the set of matrices obeying the conditions represented in  $\mathcal{S}$  will be denoted by  $A\{\mathcal{S}\}$ . A matrix  $G$  in  $A\{\mathcal{S}\}$  is called an  $\mathcal{S}$ -inverse of  $A$  and denoted by  $A^{(\mathcal{S})}$ . In particular, the set  $A\{1, 2, 3, 4\}$  consists of a single element, the MOORE-PENROSE inverse of  $A$ , denoted by  $A^\dagger$ . The set of  $\{2, 3\}$  and  $\{2, 4\}$ -inverses of a given rank  $0 < s < r$  is denoted by  $A\{2, 3\}_s$  and  $A\{2, 4\}_s$ , as in [5], [6] and [9].

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An application of the following *hyper-power method* of the order 2

$$X_{k+1} = X_k(2I - AX_k) = (2I - X_kA)X_k$$

in usual matrix inversion dates back to the well-known paper of SCHULZ [15]. BEN-ISRAEL and COHEN shown that this iterative process converges to  $A^\dagger$  provided that  $X_0 = \alpha A^*$ , where  $\alpha$  is a positive and sufficiently small real number [2], [3], [4]. The hyper-power iterative method of an arbitrary order  $q \geq 2$  was originally devised by ALTMAN [1] for inverting a nonsingular bounded operator in a BANACH space. In [11] the convergence of the same method is proved under the condition which is weaker than the one assumed in [1], and better error estimates are derived.

ZLOBEC in [21] defined two hyper-power iterative methods of an arbitrary high order  $q \geq 2$  :

$$(1.1) \quad \begin{aligned} Y_0 &= \alpha A^*, \\ T_k &= I - Y_k A, \\ M_k &= I + T_k + \dots + T_k^{q-1} \\ Y_{k+1} &= M_k Y_k, \quad k = 0, 1, \dots \end{aligned}$$

$$(1.1') \quad \begin{aligned} Y'_0 &= \alpha A^*, \\ T'_k &= I - AY'_k, \\ M'_k &= I + T'_k + \dots + T'^{q-1}_k \\ Y'_{k+1} &= Y'_k M'_k, \quad k = 0, 1, \dots \end{aligned}$$

It is well known that if we take

$$0 < \alpha \leq \frac{2}{\text{Tr } A^* A},$$

then  $Y_k \rightarrow A^\dagger$  and  $Y'_k \rightarrow A^\dagger$  [21].

If  $A$  is  $m \times N$  complex matrix, then the process (1.1) is superior with respect to (1.1') when  $m > N$  [8].

The hyper-power iterative method of the order 2 is investigated in [16] in view of the singular value decomposition of  $A$ . Recently, this method is investigated in [11] and [13]. In [13] several error estimates of the method are investigated. In [11] the hyper-power method of the order 2 is implemented by means of parallel computing, and several acceleration procedures are introduced.

In [20] there are given necessary and sufficient conditions for the starting approximation of the hyper-power iterative method, ensuring the convergence of these methods to an arbitrary  $\{1, 2\}$ -inverse. Modifications of the hyper-power method for computing various subclasses of  $\{1, 2\}$ -inverses are introduced in [17].

In [8] are introduced two methods for computing the matrix products  $A^\dagger B$  and  $BA^\dagger$ , involving the MOORE-PENROSE inverse, where  $A \in \mathbb{C}^{m \times N}$  and  $B \in$

$\mathbb{C}^{m \times n}$  are arbitrary complex matrices with equal number of rows. The starting matrix  $Y_0$  is chosen such that

$$(1.2) \quad \begin{aligned} Y_0 &= A^* W A^*, \text{ for some } W \in \mathbb{C}^{m \times N} \text{ provided that} \\ \rho(P_{\mathcal{R}(A)} - A Y_0) &< 1, \end{aligned}$$

where  $P_{\mathcal{R}(A)}$  is the orthogonal projection on the range of  $A$ . The sequence  $\{X_k\}$ , defined by the following modification of the hyper-power method:

$$(1.3) \quad \begin{aligned} Y_0 &\text{ is given by (1.2),} \\ X_0 &= Y_0 B, \\ T_0 &= I - Y_0 A, \\ M_k &= I + T_k + T_k^2 + \dots + T_k^{q-1}, \\ X_{k+1} &= M_k X_k, \\ T_{k+1} &= T_k^q = I + M_k [T_k - I]. \end{aligned}$$

converges to  $A^\dagger B$  [8].

In [8] it is shown that (1.3) is an improvement (over using (1.1) to find  $A^\dagger$  and then forming  $A^\dagger B$ ) only when  $N > n$ .

In [19] we develop an iterative method for computing the *best approximate solution* and the *basic solution* of a given system of linear equations. This method is an adaptation of the modified hyper-power method (1.3). In this paper we introduce several modifications of the iterative process (1.3), applicable in computing  $\{1, 2, 3\}$ ,  $\{1, 2, 4\}$  and  $\{2, 3\}$ ,  $\{2, 4\}$  generalized inverses of a given rank.

In the second section we introduce representations for  $\{1, 2, 3\}$  and  $\{1, 2, 4\}$  inverses of a given complex matrix, in terms of matrix products involving the MOORE-PENROSE inverse. We also restate usual representations for  $\{2, 3\}$  and  $\{2, 4\}$ -inverses from [5], [6] and [9].

In view of these representations, we propose several modifications of the hyper-power method (1.3), which can be used in computation of  $\{2, 3\}$ ,  $\{1, 2, 3\}$  and  $\{2, 4\}$ ,  $\{1, 2, 4\}$ -inverses. Methods have arbitrary high order  $q \geq 2$ . Representations for  $\{i, j, k\}$  inverses of a matrix of rank 1 are also investigated. Introduced methods can be considered as a continuation of the papers [8] and [19].

In the third section we describe main implementation details in the package MATHEMATICA and present an illustrative example.

## 2. ITERATIVE METHODS FOR COMPUTING $\{i, j, k\}$ INVERSES

The following representations for  $\{2, 3\}$   $\{2, 4\}$ -inverses are restated from [5, p. 56–58], [6, p. 47–48] and [9].

**Proposition 2.1.** *Let  $A \in \mathbb{C}_r^{m \times N}$  and  $0 < s < r$  be a chosen integer. Then the following is valid:*

- (a)  $A\{2, 4\}_s = \{(W_2A)^\dagger W_2 : W_2 \in \mathbb{C}^{s \times m}, W_2A \in \mathbb{C}_s^{s \times N}\}$ .  
 (b)  $A\{2, 3\}_s = \{W_1(AW_1)^\dagger : W_1 \in \mathbb{C}^{N \times s}, AW_1 \in \mathbb{C}_s^{m \times s}\}$ .

In the following theorem we investigate similar representations of  $\{1, 2, 3\}$  and  $\{1, 2, 4\}$ -inverses, in terms of matrix products involving the MOORE-PENROSE inverse.

**Theorem 2.1.** *Let  $A \in \mathbb{C}_r^{m \times N}$  and  $A = PQ$  be a full-rank factorization of  $A$ . Then the following statements about the sets  $A\{1, 2, 3\}$  and  $A\{1, 2, 4\}$  are valid:*

- (a) *The set of  $\{1, 2, 4\}$ -inverses of  $A$  can be represented as follows:*

$$A\{1, 2, 4\} = \{(W_2A)^\dagger W_2 : W_2 \in \mathbb{C}^{r \times m}, W_2P \text{ is invertible}\}.$$

- (b) *The set of  $\{1, 2, 3\}$ -inverses of  $A$  can be represented as follows:*

$$A\{1, 2, 3\} = \{W_1(AW_1)^\dagger : W_1 \in \mathbb{C}^{N \times r}, QW_1 \text{ is invertible}\}.$$

- (c) *Particularly,*

$$A^\dagger = (P^*A)^\dagger P^* = Q^*(AQ^*)^\dagger.$$

**Proof.** (a) Consider an arbitrary matrix  $W_2 \in \mathbb{C}^{r \times m}$ , such that  $W_2P$  is invertible. Since the matrix  $X = (W_2A)^\dagger W_2$  is  $\{2, 4\}$  inverse of  $A$ , we must to verify the equation  $AXA = A$ . We use the following important property of the MOORE-PENROSE inverse [7]:  $(UV)^\dagger = V^\dagger U^\dagger$  if and only if both of the following two conditions are satisfied

$$(2.1) \quad U^\dagger UVV^*U^* = VV^*U^*, \quad VV^\dagger U^*UV = U^*UV.$$

The matrix  $U = W_2P$  is invertible and  $V = Q$  is the right invertible. So the conditions (2.1) are satisfied in this case, and we get

$$AXA = PQ(W_2PQ)^\dagger W_2PQ = PQQ^\dagger(W_2P)^\dagger W_2PQ = PQ = A.$$

In this way,  $X \in A\{1, 2, 4\}$ .

On the other hand, consider an arbitrary matrix  $X \in A\{1, 2, 4\}$ . Using the general representation of  $\{1, 2, 4\}$ -inverses from [14], and [18], we conclude that  $X$  can be represented in the form

$$X = Q^*(QQ^*)^{-1}(YP)^{-1}Y = Q^\dagger(YP)^{-1}Y, \quad Y \in \mathbb{C}_r^{r \times m},$$

where  $A = PQ$  is a full-rank factorization of  $A$ . Since the conditions (2.1) are satisfied for  $U = YP$ ,  $V = Q$ , we get

$$X = (YA)^\dagger Y \in \{(W_2A)^\dagger W_2 : W_2 \in \mathbb{C}^{r \times m}, W_2P \text{ is invertible}\}.$$

(b) It is sufficient to apply the property (2.1) with  $U = P$  and  $V = QY$ ,  $Y \in \mathbb{C}^{N \times r}$ , and the full-rank representation of  $\{1, 2, 3\}$ -inverses from [14] and [18].

(c) This part of the proof follows from the following transformations:

$$\begin{aligned} (P^*A)^\dagger P^* &= Q^\dagger (P^*P)^\dagger P^* Q^* (QQ^*)^{-1} (P^*P)^{-1} P^* = A^\dagger, \\ Q^* (AQ^*)^\dagger &= Q^* (QQ^*)^\dagger P^\dagger Q^* (QQ^*)^{-1} (P^*P)^{-1} P^* = A^\dagger. \end{aligned}$$

□

In order to compare general representations of  $\{1,2,3\}$  and  $\{1,2,4\}$  inverses with known results [5, p. 58] and [6, p. 48] we state the following corollary.

**Corollary 2.1.** *Under the assumptions of Theorem 2.2 we have*

$$\begin{aligned} A\{1, 2, 4\} &= \{(W_2A)^\dagger W_2 : W_2 \in \mathbb{C}^{r \times m}, W_2P \text{ is invertible}\} \\ &= \{(W_2A)^\dagger W_2 : W_2A \in \mathbb{C}_r^{r \times N}\} \\ A\{1, 2, 3\} &= \{W_1(AW_1)^\dagger : W_1 \in \mathbb{C}^{N \times r}, QW_1 \text{ is invertible}\} \\ &= \{W_1(AW_1)^\dagger : AW_1 \in \mathbb{C}_r^{m \times r}\}. \end{aligned}$$

REMARK 2.1. Sharper versions of Proposition 2.1 and Theorem 2.1 are proved in [10].

Let  $A \in \mathbb{C}_r^{m \times N}$  and  $0 < s < r$ . Then

$$\begin{aligned} A\{2, 4\}_s &= \{(W_2A)^{(1,4)} W_2 : W_2A \in \mathbb{C}_s^{s \times N}\} \\ A\{2, 3\}_s &= \{W_1(AW_1)^{(1,3)} : AW_1 \in \mathbb{C}_s^{m \times s}\} \\ A\{1, 2, 4\}_s &= \{(W_2A)^{(1,4)} W_2 : W_2A \in \mathbb{C}_r^{r \times N}\} \\ A\{1, 2, 3\}_s &= \{W_1(AW_1)^{(1,3)} : AW_1 \in \mathbb{C}_r^{m \times r}\} \end{aligned}$$

However, in this paper we use representations from Proposition 2.1 and Theorem 2.1, because the hyper-power method computes the MOORE-PENROSE inverse.

Introduced representations of generalized inverses are convenient for the application of the modified hyper-power iterative method (1.3). Using this idea, we introduce two modifications of the hyper-power method for construction of  $\{1, 2, 3\}$  and  $\{1, 2, 4\}$  generalized inverses, and two modifications of the hyper-power method for computing subsets of  $\{2, 3\}$  and  $\{2, 4\}$ -inverses. In these algorithms we consider an arbitrary matrix  $A$  of the order  $m \times N$ . Also, it is assumed that  $\text{rank } A = r \geq 2$  and  $q \geq 2$  is any integer. *Algorithm A24* can be used in construction of  $\{2, 4\}$ -inverses, and *Algorithm A23* can be used in construction of  $\{2, 3\}$ -inverses.

**Algorithm A24.**

$$\begin{aligned}
(2.1) \quad & Y_0 = (W_2 A)^* W (W_2 A)^*, \text{ for some } W_2 \in \mathbb{C}^{s \times N} \text{ such that} \\
& \rho(P_{\mathcal{R}(W_2 A)} - W_2 A Y_0) < 1, \quad 1 < s \leq \text{rank } A, \quad W_2 A \in \mathbb{C}_s^{s \times N} \\
& X_0 = Y_0 W_2, \\
& T_0 = I - Y_0 W_2 A, \\
& M_k = I + T_k + T_k^2 + \dots + T_k^{q-1}, \\
& X_{k+1} = M_k X_k = (I + T_k + T_k^2 + \dots + T_k^{q-1}) X_k, \\
& T_{k+1} = T_k^q = I + M_k [T_k - I], \\
& k = 0, 1, \dots
\end{aligned}$$

This algorithm is an improvement (over using a modification of (1.1) to find  $(W_2 A)^\dagger$  and then forming  $(W_2 A)^\dagger W_2$ ) only in the case  $N > m$ .

**Algorithm A23.**

$$\begin{aligned}
(2.3) \quad & Y_0 = (A W_1)^* W (A W_1)^*, \text{ for some } W_1 \in \mathbb{C}^{m \times s} \text{ such that} \\
& \rho(P_{\mathcal{R}(A W_1)} - A W_1 Y_0) < 1, \quad 1 < s \leq \text{rank } A, \quad A W_1 \in \mathbb{C}_s^{m \times s} \\
& X_0 = W_1 Y_0, \\
& T_0 = I - A W_1 Y_0, \\
& M_k = I + T_k + T_k^2 + \dots + T_k^{q-1}, \\
& X_{k+1} = X_k M_k = X_k (I + T_k + T_k^2 + \dots + T_k^{q-1}), \\
& T_{k+1} = T_k^q = I + M_k [T_k - I], \\
& k = 0, 1, \dots
\end{aligned}$$

This algorithm is an improvement (over using a modification of (1.1) to find  $(A W_1)^\dagger$  and then forming  $W_1 (A W_1)^\dagger$ ) in the case  $m > N$ .

REMARK 2.2. Instead of the initial approximations  $Y_0$ , used in (2.2) and (2.3), we can use the following approximations:

$$(2.2') \quad Y_0 = \alpha (W_2 A)^*, \quad 0 < \alpha \leq \frac{2}{\text{Tr}((W_2 A)^* W_2 A)},$$

$$(2.3') \quad Y_0 = \alpha (A W_1)^*, \quad 0 < \alpha \leq \frac{2}{\text{Tr}((A W_1)^* A W_1)}.$$

Initial approximations (2.2) and (2.3) are more general, but (2.2') and (2.3') are simpler for computation.

**Theorem 2.2.** For an arbitrary matrix  $A \in \mathbb{C}_r^{m \times N}$ , any integer  $1 < s \leq r$  and arbitrary matrices  $W_2 \in \mathbb{C}^{s \times m}$ ,  $W_1 \in \mathbb{C}^{N \times s}$  the following statements are valid:

(a) In general, the sequence  $X_k$ ,  $k = 0, 1, \dots$ , defined in Algorithm A24 converges to

$$(2.4) \quad X_k \rightarrow (W_2 A)^\dagger W_2 \in A\{2, 4\}_s \text{ if and only if } W_2 A \in \mathbb{C}_s^{s \times N}.$$

(b) In the case  $s = r$  the sequence  $X_k$ ,  $k = 0, 1, \dots$ , defined in Algorithm A24 satisfies

$$(2.4') \quad X_k \rightarrow (W_2A)^\dagger W_2 \in A\{1, 2, 4\} \text{ if and only if } W_2P \text{ is invertible.}$$

(c) The optimal order  $q$  of methods (a) and (b) minimizes the function

$$f(q) = (m/N + q - 1)/\ln q.$$

(d) In general, the sequence  $X_k$ ,  $k = 0, 1, \dots$ , defined in Algorithm A23 satisfies

$$(2.5) \quad X_k \rightarrow W_1(AW_1)^\dagger \in A\{2, 3\}_s \text{ if and only if } AW_1 \in \mathbb{C}_s^{m \times s}.$$

(e) In the case  $s = r$  the sequence  $X_k$ ,  $k = 0, 1, \dots$ , defined in Algorithm A23 satisfies

$$(2.5') \quad X_k \rightarrow W_1(AW_1)^\dagger \in A\{1, 2, 3\} \text{ if and only if } QW_1 \text{ is invertible.}$$

(f) The optimal order  $q$  of methods in (d) and (e) minimizes the function

$$f(q) = (N/m + q - 1)/\ln q.$$

**Proof.** (a), (b) It is not difficult to verify

$$X_k = Y_k W_2, \quad k = 0, 1, \dots$$

where the sequence  $\{Y_k\}$  is defined as in the following:

$$\begin{aligned} Y_0 &= \alpha(W_2A)^*, \quad 0 < \alpha \leq \frac{2}{\text{Tr}((W_2A)^*W_2A)}, \quad W_2A \in \mathbb{C}_s^{s \times N} \\ T_0 &= I - Y_0W_2A, \\ M_k &= I + T_k + T_k^2 + \dots + T_k^{q-1}, \\ Y_{k+1} &= M_k Y_k = (I + T_k + T_k^2 + \dots + T_k^{q-1})Y_k, \\ T_{k+1} &= T_k^q = I + M_k[T_k - I], \\ &k = 0, 1, \dots \end{aligned}$$

Since the sequence  $\{Y_k\}$  is defined by applying the usual hyper-power method (1.1) on the matrix  $W_2A$ , we conclude  $Y_k \rightarrow (W_2A)^\dagger$ . Hence, we get  $X_k \rightarrow (W_2A)^\dagger W_2$ . Then statements (2.4) and (2.4') follows from Proposition 2.1 and Theorem 2.1, respectively.

(c) The optimal order  $q$  can be determined using the known results from [8].

The parts (d), (e) and (f) can be proved in a similar way.  $\square$

In the case  $\text{rank } A = 1$  the set of  $\{1, 2, 3\}$  and  $\{1, 2, 4\}$ -inverses can be generated using the next known proposition from [17]:

$$A^\dagger = \frac{1}{\text{Tr}(A^*A)} A^*.$$

**Corollary 2.2.** *If  $A$  is  $m \times N$  matrix satisfying  $\text{rank } A = 1$ , then the following statements are valid:*

(a)  $X = W_1(AW_1)^\dagger \in A\{1, 2, 3\}$  is given by

$$X = \frac{1}{\text{Tr}((AW_1)^*AW_1)} W_1(AW_1)^*.$$

(b)  $Y = (W_2A)^\dagger W_2 \in A\{1, 2, 4\}$  is given by

$$Y = \frac{1}{\text{Tr}((W_2A)^*W_2A)} (W_2A)^*W_2.$$

### 3. IMPLEMENTATION METHOD

In this section we describe implementation details of the introduced algorithms, in the package MATHEMATICA. In the following function `norm[a]` we

compute the norm  $\sqrt{\sum_{i=1}^m \sum_{j=1}^n a_{ij}^2}$  of the matrix  $a$ .

```
norm[a_]:= Block[{m,n,i,j,u},
  {m,n}=Dimensions[a];
  u=Sum[a[[i,j]]^2,{i,m},{j,n}];
  Return[N[Sqrt[u],20]]
]
```

In the function `HyperPower 124` is implemented *Algorithm A24*.

```
(* A^(2,4)=(W2A)^+ W2 *)
HyperPower124[a_,w2_,q_,eps_]:=
  Block[{tk=tk1,c=w2.a,e,x0,x1,y,alpha,s,k=1,m,n,nor=1},
    alpha=2/trace[Transpose[Conjugate[c]].c];
    y=alpha Conjugate[Transpose[c]];
    x0=y.w2;
    e=IdentityMatrix[n];
    tk=s=e-y.c;
    While[nor>=eps,
      s=e; tk1=tk; Do[s+=tk1; tk1=tk1.tk,{i,q-1}];
      x1=s.x0;
```



```

        tk=tk1;
        nor=norm[x1-x0];
        x0=x1;    k=k+1
    ];
    N[x1]
]

```

In the function *HyperPower* 123 is implemented *Algorithm* A23.

```

(* A^ {}(2,3)=W1(AW1)^ {}+ *)
HyperPower123[a_,w1_,q_,eps_]:
    Block[{tk,tk1,c=a.w1,e,x0,x1,y,alpha,s,k=1,m,n,nor=1},
        alpha=2/trace[Transpose[Conjugate[c]].c];
        y=alpha Conjugate[Transpose[c]];
        x0=w1.y;
        e=IdentityMatrix[n];
        tk=s-e-c.y;
        While[nor>=eps,
            s=e; tk1=tk; Do[s+=tk1; tk1=tk1.tk,\{i,q-1\}];
            x1=x0.s;
            tk=tk1;
            nor=norm[x1-x0];
            x0=x1;    k=k+1
        ];
    N[x1]
]

```

EXAMPLE 3.1. In this example we construct  $\{1, 2, 4\}$  and  $\{1, 2, 3\}$ -inverse of the matrix

$$A = \begin{bmatrix} -1 & 0 & 1 & 2 \\ -1 & 1 & 0 & -1 \\ 0 & -1 & 1 & 3 \\ 0 & 1 & -1 & -3 \\ 1 & -1 & 0 & 1 \\ 1 & 0 & -1 & -2 \end{bmatrix}$$

which are generated, respectively, by the matrices

$$(3.1) \quad W_2 = \begin{bmatrix} 3 & 1 & 3 & 1 & 2 & -1 \\ 0 & -1 & 0 & 0 & -2 & 1 \end{bmatrix}, \quad W_1 = \begin{bmatrix} 2 & 0 \\ 0 & 1 \\ 1 & 0 \\ 4 & 2 \end{bmatrix}.$$

By means of the expression *HyperPower*124[*a*, *w*2, 3, 10<sup>−11</sup>] we apply the *Algorithm* A24 for the matrices *A*, *W*<sub>2</sub>, using the order *q* = 3 and the precision 10<sup>−11</sup>. In this case is *s* = rank *A* = 2, and the resulting matrix

$$\begin{bmatrix} -0.647059 & 0.843137 & -0.647059 & -0.215686 & 1.68627 & -0.843137 \\ 0.411765 & -0.627451 & 0.411765 & 0.137255 & -1.2549 & 0.627451 \\ 0.235294 & -0.215686 & 0.235294 & 0.0784314 & -0.431373 & 0.215686 \\ 0.0588235 & 0.196078 & 0.0588235 & 0.0196078 & 0.392157 & -0.196078 \end{bmatrix}$$

is an  $\{1, 2, 4\}$ -inverse of  $A$ .

Similarly, by means of the expression  $HyperPower123[a, w1, 3, 10^{(-11)}]$  we apply the *Algorithm A23* for the matrices  $A, W_1$ , using the modified Hyper-power method of the order 3, with the precision  $10^{-11}$ . The resulting  $\{1, 2, 3\}$ -inverse of  $A$  is equal to

$$\begin{bmatrix} -0.117647 & -0.176471 & 0.0588235 & -0.0588235 & 0.176471 & 0.117647 \\ 0.186275 & 0.196078 & -0.00980392 & 0.00980392 & -0.196078 & -0.186275 \\ -0.0588235 & -0.08882353 & 0.0294118 & -0.0294118 & 0.0882353 & 0.0588235 \\ 0.137255 & 0.0392157 & 0.0980392 & -0.0980392 & -0.0392157 & -0.137255 \end{bmatrix}.$$

Consider now the following matrix of rank 3

$$A = \begin{bmatrix} -1 & 0 & 1 & 2 \\ -1 & 3 & 0 & -1 \\ 0 & -1 & 1 & 3 \\ 0 & 1 & -1 & -3 \\ 1 & -1 & 0 & 1 \\ 1 & 0 & -1 & -2 \end{bmatrix}$$

and the matrices  $W_1, W_2$  as in (3.1). In this case is  $s = 2 < \text{rank } A = 3$ , and the expression  $HyperPower124[a, w2, 4, 10^{(-12)}]$  produces the following  $\{2, 4\}$ -inverse of  $A$ :

$$\begin{bmatrix} -0.205821 & 0.243243 & -0.205821 & -0.0686071 & 0.486486 & -0.243243 \\ -0.380457 & 0.540541 & -0.380457 & -0.126819 & 1.08108 & -0.540541 \\ 0.0997921 & -0.027027 & 0.0997921 & 0.033264 & -0.0540541 & 0.027027 \\ 0.0935551 & 0.162162 & 0.0935551 & 0.031185 & 0.324324 & -0.162162 \end{bmatrix}.$$

Also, the result of the expression  $HyperPower123[a, w1, 4, 10^{(-12)}]$  is the following  $\{2, 3\}$ -inverse of  $A$ :

$$\begin{bmatrix} -0.038633 & -0.170877 & 0.0401189 & -0.0401189 & 0.0787519 & 0.038633 \\ 0.0903913 & 0.20109 & 0.0151065 & -0.0151065 & -0.0752848 & -0.0903913 \\ -0.0193165 & -0.0854383 & 0.0200594 & -0.0200594 & 0.0393759 & 0.0193165 \\ 0.103517 & 0.060426 & 0.110451 & -0.110451 & 0.00693413 & -0.103517 \end{bmatrix}.$$

#### 4. CONCLUSION

In this section we present a few concluding remarks and comparisons of the introduced method with the modification of the hyper-power method introduced in [17].

REMARK 4.1. We point out the following advantages of defined algorithms with respect to modifications of the hyper-power method which are introduced in [17]:

- (a) In the iterations defined in this paper it is not necessary to multiply the matrix  $M_k X_k$  (or the matrix  $X_k M_k$ ) by the matrices  $W_1$  and  $W_2$  from the left and right, respectively.
- (b) Iterations defined in [17] require a full-rank factorization of  $A$  in computation of  $\{1, 2, 3\}$  and  $\{1, 2, 4\}$ -inverses. On the other hand, the iterations (2.2) and (2.3) do not require the full-rank factorization.

In order to demonstrate these advantages we consider, in parallel, iterations introduced in this paper and in [17].

By means of *Algorithm A24*, the sets  $A\{2, 4\}_s$  and  $A\{1, 2, 4\}$  can be generated as follows:

$$\begin{aligned} Y_0 &= \alpha(W_2 A)^*, \quad 0 < \alpha \leq \frac{2}{\text{Tr}((W_2 A)^* W_2 A)}, \quad W_2 P \text{ is invertible,} \\ X_0 &= Y_0 W_2, \quad T_0 = I - Y_0 W_2 A, \\ X_{k+1} &= (I + T_k + T_k^2 + \cdots + T_k^{q-1}) X_k, \\ T_{k+1} &= T_k^q, \quad k = 1, \dots \end{aligned}$$

Applying iterations from [17], Lemma 2.1], we must compute a full-rank factorization  $A = PQ$  and then generate the following iterations:

$$\begin{aligned} Y_0 &= \alpha(W_2 A Q^*)^*, \quad 0 < \alpha \leq \frac{2}{\text{Tr}((W_2 A Q^*)^* W_2 A Q^*)} \\ T_k &= I - Y_k W_2 A Q^* = T_{k-1}^q \\ Y_{k+1} &= (I + T_k + T_k^2 + \cdots + T_k^{q-1}) Y_k, \\ X_{k+1} &= W_1 Y_{k+1} W_2, \quad k = 0, 1, \dots \end{aligned}$$

Similarly, by means of *Algorithm A23*, the set  $A\{1, 2, 3\}$  can be generated as follows:

$$\begin{aligned} Y_0 &= \alpha(A W_1)^*, \quad 0 < \alpha \leq \frac{2}{\text{Tr}((A W_1)^* A W_1)}, \quad Q W_1 \text{ is invertible,} \\ X_0 &= W_1 Y_0, \quad T_0 = I - A W_1 Y_0, \\ X_{k+1} &= X_k (I + T_k + T_k^2 + \cdots + T_k^{q-1}), \\ T_{k+1} &= T_k^q, \quad k = 0, 1, \dots \end{aligned}$$

Also, using the method defined in [17, Lemma 2.1], we must compute a full-rank factorization  $A = PQ$  and generate the following iterations:

$$Y_0 = \alpha(P^*AW_1)^*, \quad 0 < \alpha \leq \frac{2}{\text{Tr}((P^*AW_1)^*P^*AW_1)}$$

$$T_k = I - P^*AW_1Y_k = T_{k-1}^q$$

$$Y_{k+1} = Y_k(I + T_k + T_k^2 + \cdots + T_k^{q-1}),$$

$$X_{k+1} = W_1Y_{k+1}W_2, \quad k = 0, 1, \dots$$

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